

## Thijs Van der Schaeghe (° 2/4/1986)

### Contact Details

Adress: Edelarendries 4  
9820 Merelbeke  
Belgium

Tel: +32 4 73 72 68 79

E-mail: [thijs@catlab.be](mailto:thijs@catlab.be)

Website: <http://www.daedeloth.be/>  
<http://www.catlab.eu/>

### Education

Highschool **Vrije Rudolf Steinerschool, ASO.**

2005 – 2006 **University Ghent**  
Faculty of Science  
Bachelor of Physics and Astronomy  
(first year)

2006 – 2007 **University college Ghent**  
Faculty of Engineering Sciences  
Applied Engineering: Computer Science  
(first year)

2008 – 2011 **University college Ghent**  
Faculty of Applied Business and ICT  
Applied Computer Science

### Work Experience

2007 – 2008 **Wax Interactive** (Sint-Martens-Latem)  
New Media Developer

2/2011 – 5/2011 **Van Hoecke Automation** (Gavere)  
Software developer (internship)

5/2011 – 7/2011 **Van Hoecke Automation** (Gavere)  
Software developer (freelance)

### **Gambic (2010)**

Gambic is a small portal for browser based games. In order to keep up to date information we're working with symantic methods of data retrieval. Using **OpenID** we offer a single sign on method for gamers. The system includes a payment gateway to buy ingame items with **mobile payments** (sms / phone), **credit card** payments and **bank transfers** (using various payment gateways).

[www.gambic.com](http://www.gambic.com)

### **1Bib (2011)**

An application that connects to the public library systems and reminds you when you need to return your book. Nevertheless, I still manage to collect library fines.

[www.1bib.be](http://www.1bib.be)

### **Dolumar (2008)**

Dolumar is my second attempt to create a browser game. Featuring a rich and beautiful interface and interesting gameplay, combined with tight integration with both Facebook and OpenSocial, this game will soon conquer the world of browser games.

[www.dolumar.com](http://www.dolumar.com)

### **Neuron CMS (2008)**

I have developed a small, yet powerful content management system, combining the best open source (LGPL) tools for website editing. The CMS includes a drag&drop page ordering and navigation management and a rich text editor with media upload.

[www.neuroncms.be](http://www.neuroncms.be)

### **1Brood (2008)**

1Brood, the 1Click Lunch Order Solution, started out as a practical joke at Wax Interactive. A few coding-days later, however, it became a very easy-to-use lunch order application for small companies.

[www.1brood.be](http://www.1brood.be)

### **Festivalnoise.be (2006)**

Festivalnoise is a Belgian website that tries to make a list of all music festivals in Belgium. I became webmaster of the website and decided to make a full rewrite.

[www.festivalnoise.be](http://www.festivalnoise.be)

### **Dulcin (2005)**

During the summer of 2005 I wrote a webshop for Dulcin, a starting software company.

### **Festivalzomer (2004)**

My first attempt to create a neat and good-looking website. Festivalzomer attempts to list all Belgian music festivals. In other words, it's a simplified version of the Festivalnoise website.

[www.festivalzomer.be](http://www.festivalzomer.be)

### **Route to Destiny (2003)**

RtD is a webbased game I started developing in 2003. It started out as some experiments in PHP, but it turned out to become a pretty addictive browser game.

[www.rtd-game.be](http://www.rtd-game.be)

## Languages

- Dutch (first language)
- English (fluent in speech and writing)
- French (notion)

## Skills

### Computer science:

- **Java**: moderate
- **C#** (and VB, if required) (with .NET framework): moderate

### Web Technology:

- **PHP** (5): expert.
- **.NET**: moderate
- **Javascript**: moderate to expert  
Experienced in the so called “WEB2.0” or “AJAX” techniques.  
Experience with Prototype.js, scriptaculous, jquery, ... frameworks.
- **MySQL**: moderate
- **(X)HTML, CSS**: moderate to expert

### Social networking:

- experience with **facebook connect** + apps framework
- experience with apps on the **opensocial** framework

### Various:

- **C++**: basic knowledge.
- **AS**: basic knowledge
- **LUA**: basic knowledge
- **Guitar Hero**: *expert*

### Office - OpenOffice:

- **LibreOffice Writer** / Word: Moderate.
- **LibreOffice Calc** / Excel: Moderate.
- **LibreOffice Impress** / Powerpoint: Basic knowledge.

## Hobbies

- Music (mostly listening, but also *making noise* on guitar)
- Motorcycling and traveling
- Developing (and playing) games
- Writing / blogging